# Integer multiplication with generalized Fermat primes

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## 1 Fast Fourier Transform

- Naive multiplication
- Multiplying integer using polynomials
- FFT
- Schönhage-Strassen
- Some remarks
- Fürer
  - Factorization of FFT
  - A new ring and a new cut

- Using generalized Fermat primes
  - Number-theoretic transform
  - A Fürer-like number theoretic transform
  - Comparison of complexities

# Fast Fourier Transform

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## Fürer

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#### First idea:

Sum all  $a_i * b$  using 2-shift. This method has a  $O(N^2)$  bit complexity.

People believed long enough it was the best complexity we could reach (Kolmogorov). Karatsuba proved that it was wrong...

**Input:** 2 numbers *a* and *b* of *N* bits.

We decompose the input into 2 polynomials  $A = \sum_i a_i x^i$  and  $B = \sum_i b_i x^i$  (deg A = deg B = n,  $|a_i| = |b_i| = N/(2n) = k$ , and  $a_i = b_i = 0$  for i > n).

$$A(2^{k}) = a_{0} + 2^{k} \times a_{1} + \dots + a_{2n-1} \times 2^{(2n-1)k} = a$$
  
$$B(2^{k}) = b_{0} + 2^{k} \times b_{1} + \dots + b_{2n-1} \times 2^{(2n-1)k} = b$$

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We compute the  $A(\omega^i)$  and  $B(\omega^i)$ . We recover  $A \cdot B$  from the points  $A(\omega^i) \cdot B(\omega^i)$  with Lagrange interpolation for a polynomial of degree 2n - 1. The DFT algorithm allows one to compute the  $A(\omega^i)$  and  $B(\omega^i)$ .



*P* is a polynomial of degree 2n - 1 (*n* is a power of 2) and  $\omega$  is a 2*n*-th principal root of unity in  $\mathcal{R}$  ( $\mathbb{C}$  or  $\mathbb{Z}/p\mathbb{Z}$  for example), which means that  $\sum_{j \in [0,2n-1]} \omega^{ij} = 0$  for  $i \in [1,2n-1]$ .

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 $FFT(P, \omega, 2n-1)$ 

if n = 1 then return  $P_0 + P_1 + X(P_0 - P_1)$ end if  $P^{even} \leftarrow (P_{2i})_i$   $P^{odd} \leftarrow (P_{2i+1})_i$   $Q^{even} \leftarrow FFT(P^{even}, \omega^2, n-1)$   $Q^{odd} \leftarrow FFT(P^{odd}, \omega^2, n-1)$   $Q \leftarrow Q^{even}(X) + Q^{odd}(\omega X) + X^n \cdot (Q^{odd}(X) - Q^{even}(\omega X))$ return Q *P* is a polynomial of degree 2n - 1 (*n* is a power of 2) and  $\omega$  is a 2*n*-th principal root of unity in  $\mathcal{R}$  ( $\mathbb{C}$  or  $\mathbb{Z}/p\mathbb{Z}$  for example), which means that  $\sum_{j \in [0,2n-1]} \omega^{ij} = 0$  for  $i \in [1,2n-1]$ .

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**Complexity:**  $O(n \log n)$  operations in  $\mathcal{R}$ , among which multiplications by some powers of  $\omega$ , additions and subtractions.

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- k: # bits used to encode the coefficients of A and B: a = A(2<sup>k</sup>) and b = B(2<sup>k</sup>).

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 If R = C, then ω = exp(iπ/n). k = O(log N) is the best choice. Thus, the recursive calls are manipulating O(log N)-sized data during convolution step.

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# Examples:

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- If  $\mathcal{R} = \mathbb{Z}/(2^e + 1)\mathbb{Z}$ , then,  $k \simeq e \simeq O(\sqrt{N})$  (smallest k possible).

Then  $\omega = 2^j$  with j = e/n. Multiplications by powers of  $\omega$  are negacyclic permutations.











Case	Degree	Mult. by a root	Recursion	Complexity
C	$O(N/\log N)$	expensive	$O(\log N)$	$N \log N \log \log N \cdots 2^{O(\log^* N)}$
$\mathbb{Z}/(2^e+1)\mathbb{Z}$	$O(\sqrt{N})$	cheap	$O(\sqrt{N})$	$N \log N \log \log N$

In  $\mathbb{C}$ , computing an FFT in  $\{1, -1, i, -i\}$  is quite easy. But less obvious for superior orders...

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• Comparison of complexities

## Here you can see the butterfly graph for 16-point transform.



Below, the matrix representation:

( a <sub>0</sub>	$a_1$	a <sub>2</sub>	a3 \
a <sub>4</sub>	$a_5$	a <sub>6</sub>	a <sub>7</sub>
a <sub>8</sub>	ag	a <sub>10</sub>	a <sub>11</sub>
$a_{12}$	a <sub>13</sub>	$a_{14}$	a <sub>15</sub> /

## We start by inner transforms.



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\ <i>a</i> 12	a <sub>13</sub>	a <sub>14</sub>	a <sub>15</sub> /

### There are 4 4-points FFT.

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#### Then the outer ones.



Below, the matrix representation:

$\left( a_{0}\right)$	a <sub>1</sub>	a <sub>2</sub>	a3 \
a4	<i>a</i> 5	<i>a</i> 6	a7
<b>a</b> 8	ag	a <sub>10</sub>	a <sub>11</sub>
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#### There are 4 4-points FFT.

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- We use a polynomial ring  $\mathcal{R}$  of the form  $\mathcal{R} = \mathbb{C}[x]/(x^P+1)$  or  $\mathcal{R} = \mathbb{Z}[x]/(q^c, x^P+1)\mathbb{Z}$
- There exists a 2*n*-th root of unity  $\rho$  such that  $\rho^{n/P} = x$  (Lagrange interpolation)
- The computation of 2*n*-points FFT is factored into the computation of log<sub>2P</sub> 2*n* times *n*/*P* 2*P*-points FFT
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A choice of q such that  $k = O(\log N)$  is optimal.

- q is chosen such that q = b<sup>P</sup> + 1. There exists b such that b < P ⋅ (log P)<sup>1+ϵ</sup> for any ϵ > 0. Thus, log<sub>2</sub> q ≈ P log P.
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	Naive Way	New way
x	x	$X(b) = x_0 + x_1 \cdot b + x_2 \cdot b^2 \cdots x_{P-1} \cdot b^{P-1}$
У	У	$Y(b) = y_0 + y_1 \cdot b + y_2 \cdot b^2 \cdots y_{P-1} \cdot b^{P-1}$
x * y	$z = x \cdot y$ and $x * y = z \mod q$	$Z = X \cdot Y \mod (X^P + 1)$ and $x * y = Z(b)$

## Using Fürer's algorithm, we got:

Case	Degree	Mult. by a root	Recursion	Complexity
C	$O(N/\log N)$	expensive	$O(\log N)$	$N \log N \log \log N \cdots 2^{O(\log^* N)}$
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Using the last trick, we get the following data:

Case	Degree	Mult. by a root	Recursion	Complexity
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$\mathbb{C}[x]/(x^P+1)$	$O(N/\log^2 N)$	it depends	$O(\log^2 N)$	$N \log N 2^{O(\log^* N)}$
$\mathbb{Z}[x]/(q^c, x^P+1)\mathbb{Z}$	$O(N/\log^2 N)$	it depends	$O(\log^2 N)$	$N \log N 2^{O(\log^* N)}$
$\mathbb{Z}/(b^P+1)\mathbb{Z}$	$O(N/(\log N \log \log N))$	it depends	$O(\log N \log \log N)$	$N \log N 2^{O(\log^* N)}$

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An efficient implementation has to be done.

Some limitations: efficient multiplication of two polynomials modulo  $X^P + 1$  (bilinear rank), strategy for choosing a good prime, an algorithm for the decompositions...