# Fast Matrix Product Algorithms: From Theory To Practice

Thomas Sibut-Pinote Inria, École Polytechnique, France

Éric Schost University of Waterloo, ON,Canada

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# Motivation

- Complexity of matrix product ⇒ complexity of linear algebra;
- $\omega = \inf \big\{ \theta \mid \text{ it takes } n^{\theta} \text{ operations to multiply in } \mathcal{M}_n(\mathbb{K}) \big\} \in [2,3];$
- Strassen '69 :  $\omega$  < 2.81 (used in practice);
- Le Gall '14 :  $\omega$  < 2.3728639 (theoretical).

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- Can we bridge the gap a little?

### Problem Statement

Let  $\langle m, n, p \rangle$  denote the bilinear map:

$$\mathcal{M}_{m,n}(\mathbb{K}) \times \mathcal{M}_{n,p}(\mathbb{K}) \longrightarrow \mathcal{M}_{m,p}(\mathbb{K})$$

$$(A,B) \mapsto A \cdot B.$$

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Known: naive algorithm in *mnp* operations:

$$\forall i \in [1, m], \forall j \in [1, p], [AB]_{i,j} = \sum_{k=1}^{n} a_{i,k} b_{k,j}.$$

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Can we do better?



Strassen's algorithm:  $\langle 2, 2, 2 \rangle$  in 7 multiplications (instead of  $2 \cdot 2 \cdot 2 = 8$ ):

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$$c_{1,1} = p_1 + p_4 - p_6$$

$$c_{1,2} = p_4 + p_5$$

$$c_{2,1} = p_3 + p_6$$

$$c_{2,2} = p_2 + p_3 - p_5 + p_7$$

$$C = \begin{pmatrix} c_{1,1} & c_{1,2} \\ c_{2,1} & c_{2,2} \end{pmatrix}$$

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Observe:

$$C = p_1 \gamma_1 + p_2 \gamma_2 + p_3 \gamma_3 + p_4 \gamma_4 + p_5 \gamma_5 + p_6 \gamma_6 + p_7 \gamma_7.$$

where

$$\begin{split} \gamma_1 &= E_{1,1}, \quad \gamma_2 = E_{2,2}, \quad \gamma_3 = E_{2,1} + E_{2,2}, \quad \gamma_4 = E_{1,1} + E_{1,2}, \\ \gamma_5 &= E_{1,2} - E_{2,2}, \quad \gamma_6 = E_{2,1} - E_{2,2}, \quad \gamma_7 = E_{2,2} \qquad E_{i,j} \text{ canonical basis} \end{split}$$



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Tensor notation: 
$$\sum_{i=1}^{7} \alpha_i \otimes \beta_i \otimes \gamma_i.$$



# Tensors and algorithms

General tensor notation identified with a bilinear map:

$$\langle m, n, p \rangle = \sum_{i=1}^{m} \sum_{j=1}^{p} \sum_{k=1}^{n} a_{i,k} \otimes b_{k,j} \otimes c_{i,j}.$$

Representing  $\langle m, n, p \rangle$  as  $\sum_{i=1}^{r} \alpha_i \otimes \beta_i \otimes \gamma_i$  gives an **algorithm**.

**Example:** The elementary tensor  $(a_{1,2}+a_{3,5})\otimes b_{2,4}\otimes (c_{1,4}+c_{2,4})$  reads as the algorithm

$$tmp \leftarrow (a_{1,2} + a_{3,5}) \cdot b_{2,4}$$
 $c_{1,4} \leftarrow tmp$ 
 $c_{2,4} \leftarrow tmp$ 

# Composition

#### $t \otimes t'$ : computes the composition of two tensors.

To multiply A of size (mm', nn') by B of size (nn', pp'), decompose A and B into blocks:

$$A = \begin{bmatrix} A_{1,1} & \cdots & A_{1,n} \\ \vdots & & \vdots \\ A_{m,1} & \cdots & A_{m,n} \end{bmatrix}, \quad B = \begin{bmatrix} B_{1,1} & \cdots & B_{1,p} \\ \vdots & & \vdots \\ B_{n,1} & \cdots & B_{n,p} \end{bmatrix}$$

where  $A_{i,j}$  of size (m', n'),  $B_{j,k}$  of size (n', p').

If 
$$t = \langle m, n, p \rangle$$
 and  $t' = \langle m', n', p' \rangle$ :

$$t \otimes t' \simeq \langle mm', nn', pp' \rangle$$
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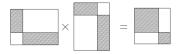
$$t\otimes t'\simeq \langle mm',nn',pp'\rangle.$$

Also set 
$$t^{\otimes k} = \underbrace{t \otimes t \otimes \cdots \otimes t}_{k \text{ times}} \simeq \langle m^k, n^k, p^k \rangle.$$



### Direct Sum of Tensors

 $t \oplus t'$ : computes two independent matrix products in parallel.



We will denote  $s \odot t$  for  $\underbrace{t \oplus t \oplus \cdots \oplus t}_{s \text{ times}}$ .

### Definition (Rank of a Tensor t)

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### Definition (Linear Algebra Exponent)

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#### **Theorem**

$$\inf\{\tau \mid R(\langle n, n, n \rangle) = \mathcal{O}(n^{\tau})\} = \omega$$



# Back to Strassen's Algorithm

### Theorem (Strassen '69)

 $R((2,2,2)) \le 7$ , hence  $\omega \le \log_2(7) \simeq 2.81$ .

Idea:  $R\left(\langle 2^k,2^k,2^k\rangle\right)\leq 7^k$  by induction on k. Cut into blocks of size  $2^{k-1}$  and proceed recursively.

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#### Lemma

$$R(\langle m, n, p \rangle) \leq r \Rightarrow R(\langle mnp, mnp, mnp \rangle) \leq r^3.$$

Idea: If we can do  $\langle m, n, p \rangle$  in r operations, then we can obtain  $\langle n, p, m \rangle$  and  $\langle p, m, n \rangle$  in r operations. Then we compose them.

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#### Theorem

$$R(\langle m, n, p \rangle) \le r \Rightarrow \omega \le \frac{3 \log(r)}{\log(mnp)}.$$

- $R(\langle mnp, mnp, mnp \rangle) \leq r^3$ ;
- Proceed recursively for  $\langle (mnp)^k, (mnp)^k, (mnp)^k \rangle$  just like for the  $\langle 2, 2, 2 \rangle$  case.

# Bini's Approximate Algorithms ('79)

Idea:  $K \rightsquigarrow K[\varepsilon]$ 

#### Definition (degenerate rank of a tensor t)

$$\underline{R}(t) := \min\{r \mid \exists \underline{t}(\varepsilon), \quad \underline{t}(\varepsilon) = \sum_{i=1}^{r} u_i(\varepsilon) \otimes v_i(\varepsilon) \otimes w_i(\varepsilon)$$
with  $\underline{t}(\varepsilon) = \varepsilon^{q-1}t + \varepsilon^q t_1(\varepsilon)$  and  $q > 0\}.$ 

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### Theorem (Bini '79)

$$\underline{R}(\langle m, n, p \rangle) \le r \Rightarrow \omega \le \frac{3 \log(r)}{\log(mnp)}$$

Consequence:  $\omega < 2.79$ .



### The $\tau$ -theorem

### Theorem (au-theorem, Schönhage '81)

lf

$$\underline{R}\left(\bigoplus_{i=1}^{s}\langle m_i, n_i, p_i\rangle\right) \leq r,$$

and

$$\sum_{i=1}^{s} (m_i n_i p_i)^{\beta} = r,$$

then

$$\omega \leq 3\beta$$
.

Consequence (Schönhage again):  $\omega < 2.55$ .

Crucial for recent records (including Le Gall '14:  $\omega < 2.37287$ )



### Towards a Practical Use of the $\tau$ -Theorem

#### Theoretical Obstacles

- The  $\tau$ -theorem gives great bounds on  $\omega$  but it is not seen as a way to build 'concrete' matrix product algorithms (non-effective proofs).
- 'Degenerate rank ⇔ rank' relies on the fact that computing with polynomials is asymptotically negligible.

#### Theoretical Contributions

- More constructive proof of the  $\tau$ -theorem (an algorithm).
- Get rid of  $\varepsilon$  and use the  $\tau$ -theorem constructively! (for specific kinds of tensors)

# Sketch of the constructive proof

Suppose  $t(\varepsilon)$  is a degeneration of  $\bigoplus_{i=1}^s \langle m_i, n_i, p_i \rangle$ .

$$\left(\bigoplus_{i=1}^{s} \langle m_i, n_i, p_i \rangle\right)^{\otimes k} \approx \bigoplus_{\substack{\mu = (\mu_1, \cdots, \mu_s) \\ \mu_1 + \cdots + \mu_s = k}} (\text{several matrix products } (M, N, P))$$

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$$\left(\begin{matrix} k \\ \mu_1, \dots, \mu_s \end{matrix}\right) \otimes \left\langle \prod_{i=1}^{s} m_i^{\mu_i}, \prod_{i=1}^{s} n_i^{\mu_i}, \prod_{i=1}^{s} p_i^{\mu_i} \right\rangle$$

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In the same way,

$$t(\varepsilon)^{\otimes k} \simeq \bigoplus_{\mu} t_{\mu}(\varepsilon).$$

- Choose  $t_{\mu}(\varepsilon) \Rightarrow$  we can do  $\binom{k}{\mu} \langle M, N, P \rangle$  matrix products in parallel effectively (with  $\varepsilon$ 's).
- **②** Compute  $\langle M^I, N^I, P^I \rangle = \langle M^{I-1}, N^{I-1}, P^{I-1} \rangle \otimes \langle M, N, P \rangle$  recursively like previously, using  $t_\mu$  to gain operations at each stage.

# Pan's aggregation tables ('84)

Builds a family of tensors computing independent matrix products to improve  $\omega$ :

• Input: table with various tensors. Example:

$$\sum_{i=0}^{m-1} \sum_{k=0}^{p-1} x_{i,0} \otimes y_{0,k} \otimes \varepsilon^2 z_{k,i} \qquad \langle m, 1, p \rangle$$

$$\sum_{i=0}^{m-1} \sum_{k=0}^{p-1} \varepsilon u_{0,k,i} \otimes \varepsilon v_{k,i,0} \otimes w_{0,0} \qquad \langle 1, (m-1)(p-1), 1 \rangle$$

- Every row gives a matrix product (actually, some variables to adjust);
- Aggregate terms by summing over columns,

here: 
$$t = \sum_{i=0}^{m-1} \sum_{k=0}^{p-1} (x_{i,0} + \varepsilon u_{0,k,i}) \otimes (y_{0,k} + \varepsilon v_{k,i,0}) \otimes (\varepsilon^2 z_{k,i} + w_{0,0}).$$

$$t = \varepsilon^2 (\langle m, 1, p \rangle \oplus \langle 1, (m-1)(p-1), 1 \rangle) + t_2$$



### Correction term

$$t = \sum_{i=0}^{m-1} \sum_{k=0}^{p-1} (x_{i,0} + \varepsilon u_{0,k,i}) \otimes (y_{0,k} + \varepsilon v_{k,i,0}) \otimes (\varepsilon^2 z_{k,i} + w_{0,0})$$

To apply the  $\tau$ -theorem we want:

$$t = \varepsilon^2(\langle m,1,p\rangle \oplus \langle 1,(m-1)(p-1),1\rangle) + {\sf terms} \ {\sf of} \ {\sf higher} \ {\sf degree} \ {\sf in} \ arepsilon$$

Let us remove terms of degree 0 and 1, hence the corrected term:

$$t_1=t-\left(\sum_{i=0}^{m-1}x_{i,0}\right)\otimes\left(\sum_{k=0}^{p-1}y_{0,k}\right)\otimes w_{0,0}.$$

We get the output:

$$t_1 = \varepsilon^2 \left( \langle m, 1, p \rangle \oplus \langle 1, (m-1)(p-1), 1 \rangle \right) + \varepsilon^3 t_2$$

Hence 
$$\underline{R}(\langle m,1,p\rangle\oplus\langle 1,(m-1)(p-1),1\rangle)\leq mp+1.$$

Consequence:  $\omega < 2.55$  with m = 4, p = 4.

# Combined use with the $\tau$ -theorem

Every matrix variable appears with the same degree in  $\varepsilon$ : homogenous tensor.

### Theorem (S,S-P '12)

Let t be a homogenous tensor.

If we apply the algorithm of the constructive proof of the  $\tau$ -theorem to t, for any  $\mu$  and k>1, the resulting tensor  $t_{\mu}(\varepsilon)$  can be written as

$$t_{\mu}(\varepsilon)=\varepsilon^{q}t_{1},$$

where  $t_1$  does not contain any  $\varepsilon$ .

#### Consequence

Set  $\varepsilon=1$  in  $t_{\mu}(\varepsilon)$ : get an  $\varepsilon$ -free tensor computing disjoint matrix products.

**Even better:** set  $\varepsilon = 1$  in  $t(\varepsilon)$  before extracting  $t_{\mu}$  from  $t(\varepsilon)^{\otimes k}$ .

We can get rid of the  $\varepsilon$  while still benefiting from the  $\tau$ -theorem!



# Example

Example:  $2 \odot \langle 4, 9, 4 \rangle$  in 243 multiplications (instead of  $2 \cdot (4 \cdot 9 \cdot 4) = 288$ ) with:

$$t_{1} = \sum_{i=0}^{m-1} \sum_{k=0}^{p-1} (x_{i,0} + \varepsilon u_{0,k,i}) \otimes (y_{0,k} + \varepsilon v_{k,i,0}) \otimes (\varepsilon^{2} z_{k,i} + w_{0,0}) \\ - \left(\sum_{i=0}^{m-1} x_{i,0}\right) \otimes \left(\sum_{k=0}^{p-1} y_{0,k}\right) \otimes w_{0,0}.$$

with m=p=4, k=2 and  $\mu=(1,1)$  in the  $\tau$ -theorem. This gives an  $\omega$ -equivalent of  $\sim 2.90$ .

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Even better, not built explicitly:  $\mu = (10, 5)$ ,  $\omega$ -equivalent  $\sim 2.729$ .



# Software implementation in OCaml

- Parse degenerate tensors as Pan-style aggregation tables;
- Compose tensors symbolically;
- Extract a given coefficient  $\mu \odot \langle \prod m_i^{\mu_i}, \prod n_i^{\mu_i}, \prod p_i^{\mu_i} \rangle$  following the  $\tau$ -theorem;
- Test of tensors by applying them to random matrices;
- Maple code generation which computes the rank of a subterm of a power of tensor without actually computing it;
- C++ code generation implementing a given tensor.

# Specifics of doing this in OCaml

- Static typing much helpful;
- Caveat: some algebraic computations had to be recoded;
- Symbolic computations on algorithms akin to compilation passes:
   AST manipulation;
- Some interaction with Maple : generating code to do some computations;
- Parametricity: Export possible to Latex, C++, Maple.

# How to Use this Result and Implementation, Future Work

#### Roadmap of use

- Try out new or modified Pan Tables ⇒ extract good algorithms;
- Optimize corresponding code as much as possible (cache, other algorithms at leaves, ...).

#### Future work

Finish trying out all Pan tables.

This work showed improvements in  $\omega$  are not purely theoretical results.

⇒ Adapt other theoretical improvements to build concrete tensors?

Thank you for your attention!

Any questions?